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About This Game

It's been a long journey. In just a few days, the ark doors will open and Noah, his family & the animals will be back on dry land. But the animals have become a bit restless and are out of their cages. Camels, giraffes, monkeys, kangaroos and more are wandering throughout the corridors of the ark. As Noah, it's your job to regain order & get the animals to sleep until you leave the ark. Your only tool to accomplish this is the food you brought aboard the ark. Can it be done? You bet! But how?

- 30 original levels.
- 6 feeders and 11 animal varieties.
- Fully featured in game map.
- Fully textured mapped environments.
- Fast moving adventure for all ages!

20th Anniversary Edition

- Runs natively on modern operating systems.

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- High resolution rendering.
 - Improved, modern style controls.
 - Option to play with SNES scale feeders.
 - Steam Achievements and Cloud save.
 - Digital manual with quiz guide.
 - Includes original DOS port.
 - DRM Free!

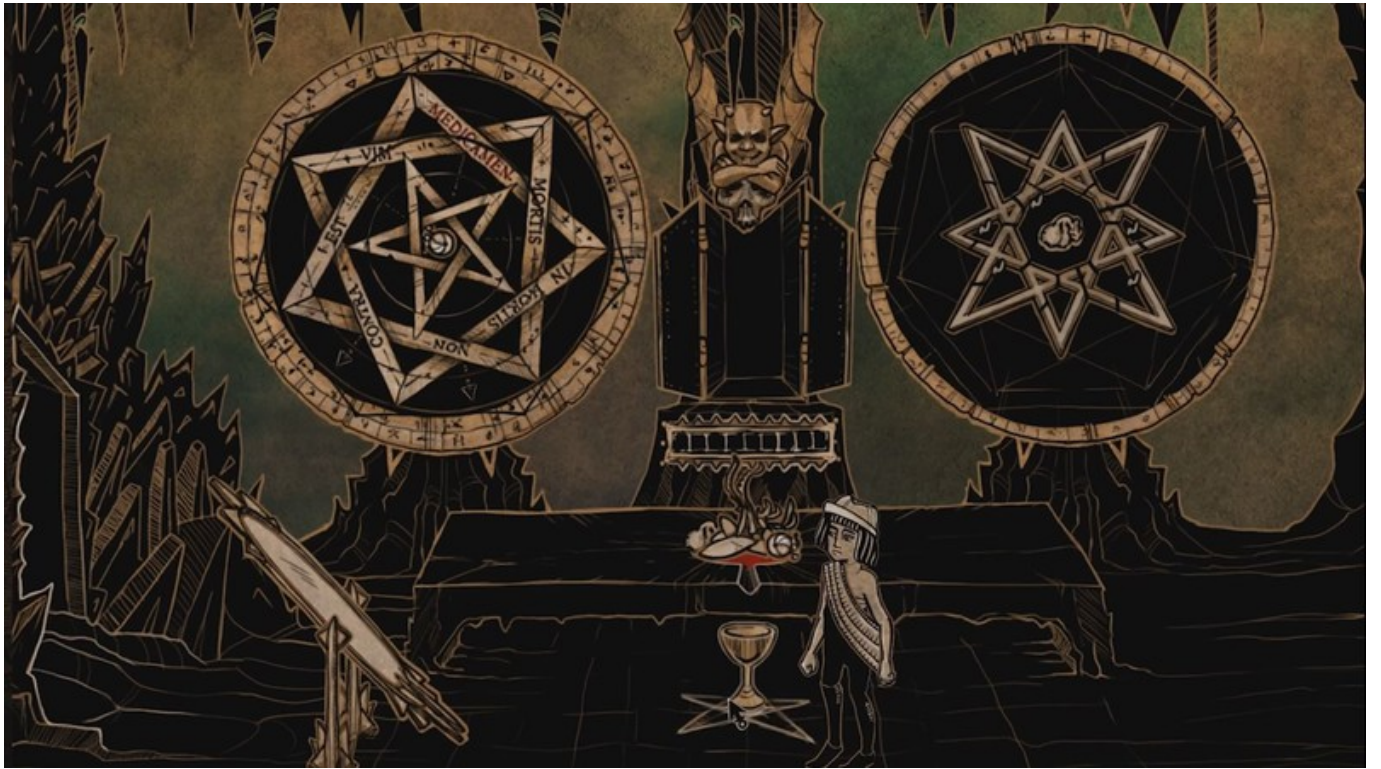
Title: Super 3-D Noah's Ark
Genre: Action
Developer:
Wisdom Tree, Inc.
Publisher:
Piko Interactive LLC, Classics Digital
Release Date: 1 Jan, 1995

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English







Well, it turned out to be worse than it looked. In the first 15 minutes i was met with 3 identical "puzzles" that include platforms going left and right constantly and a pit with insta-killing lasers popping from walls and from bottoms of the platforms. Somehow you can drop down from a platform for no obvious reason. Monsters drop in like in Doom but without even half-decent teleport effect making it weird. And to top it off the area that i've seen was dark and that flashlight you're given doesn't help. Felt frustrating enough, so i decided to remove this game even though i can't get a refund.. Personally, I'm a huge fan of score attack games. I love trying to best my high score from old arcade classics, to music games like Guitar Hero and Rock Band.

However, I've never been a huge fan of space shooters, nothing against them I just don't religiously play them. That is, until I got Judgement Silversword: Ressurrection.

This game is fantastic in my opinion. Great controls, great music, great graphics (for what was a WonderSwan title), great gameplay, and fantastically optimized for even the crappiest of PCs.

This is definitely worth the \$5 I spent on it, and it's definitely worth your time and money too.. It's a hard game but it's good. Still stuck on a level.. The game crashes everytime I beat what looks to be the final race. It's full of glitches and the controls are sluggish, but it is fun to play if you like a simple racing game. Not being able to finish the game is irritating enough to loose my recommendation.. \u2605\u2605\u2605\u2605\u2605

Even though gameplay is an alright concentric-ringed tower-defense game, i'm a big fan of their '50s-style sci-fi art and thematic cutscenes.

Boring, poorly optimized, and nothing new. It's a capture the flag in a top-down perspective and with some RTS elements. Not enough to get me impressed really.. You get what you paid for, 1.5K achievements at minimum price. If you're an achievement hunter looking to increase the number of achievements on your profile showcase, then I highly recommend buying this. Else don't waste your money. This is not a game, it's just a way of distributing achievements.. You may not know, but at one point, this game had microtransactions for the co-op Resistance Mode where you could buy crates with real money. This is the last remnant of that and buying this DLC will net you 4 crates with random stuff in them. Here's what I got:

2 "recruit gear" crates (normally \$1,000.00 in-game)

1 "attachment" crate (normally \$1,000.00 in-game)

1 "weapon" crate (normally \$2,000.00 in-game)

This ended up being a scarf, knee pads, the Freedom Launcher weapon, and the 4x scope attachment for the assault rifle (as well has a handful of boosts and GTK consumables). In this way, the DLC is only good depending on what you unlock. Since I play co-op mostly by myself, the \$4,000.00 in items would've taken a couple hours to get otherwise with in-game money. I picked up this DLC on sale for \$2.50, and based on the items I got, I think it wasn't worth it (only the scope is useful), but hopefully you'll get something better should you decided to pick it up.. 10/10 rhythm game would recommend to anyone who have played Osu! or is looking for a new challenge\game genre. A seriously underated game with tight controls and great use of physics. Also I really like games with grapple mechanics (Umihara Kawase) so I might be a bit biased.. this is ridiculous

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